Introduction of Multilayer Perceptron in Python

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Non-linear Classification

Many Impossible Cases to be classified linearly

- Linear model: perceptron
- > Non-linear model: decision tree, nearest neighbor models
- Explore to find a non-linear learning model from perceptron





XOR Problem

Limitation of performance of perceptrons in XOR problem

- > 75% Accuracy
- Overcome this limitation by using two perceptrons

$$\mathbf{w}_{1}^{\mathsf{T}}\mathbf{x} + b_{1} > 0 \circ] \textit{i} \textit{I} \quad \mathbf{w}_{2}^{\mathsf{T}}\mathbf{x} + b_{2} > 0 \circ] \textit{P}, \quad \mathbf{x} \in \omega_{1}$$
$$\mathbf{w}_{1}^{\mathsf{T}}\mathbf{x} + b_{1} < 0 \circ] \textit{P} \sqcup \quad \mathbf{w}_{2}^{\mathsf{T}}\mathbf{x} + b_{2} < 0 \circ] \textit{P}, \quad \mathbf{x} \in \omega_{2}$$





XOR Problem

Two Steps for Solution

- Mapping an original feature space into a new space
- Classify in the new space





XOR Problem

***** Example of Multilayer Perceptron as a solution







(a) 퍼셉트론1

(b) 퍼셉트론2

(c) 퍼셉트론3





Architecture of Multilayer Perceptron

Multilayer Perceptron (MLP) in Neural Network

To chain together a collection of perceptrons

- Two layers (not three layers)
 - Don't count the inputs as a real layer
 - Two layers of trained weights
- Each edge corresponds to a different weight
 - Input -> hidden, hidden ->output





Architecture of Multilayer Perceptron

Multilayer Perceptron (MLP) in Neural Network

- Input layer, Hidden layer and Output layer
- Weights: u and v





Forward Computation

Functions in MLP

$$\mathbf{o} = f(\mathbf{x})$$
은닉 층의 j번째 노드, $1 \le j \le p$: $\mathbf{z} = p(\mathbf{x})$ $\mathbf{z} _sum_j = \sum_{i=1}^n x_i u_{ij} + u_{0j}$ $\mathbf{o} = q(\mathbf{z})$ $\mathbf{z}_j = \tau(z_sum_j)$ 또는 $\hat{\mathbf{z}} \rightleftharpoons \hat{\mathbf{z}} \bowtie k$ 번째 노드, $1 \le k \le m$: $\mathbf{o} = q(p(\mathbf{x}))$ $\mathbf{z} \sqsubseteq \tau(o_sum_k)$



Forward Computation

Other Understanding of MLP Forward Propagation

The single-hidden layer Multi-Layer Perceptron (MLP).

An *MLP* can be viewed as a *logistic regressor*, where the input is first transformed using a learnt *non-linear transformation*



 $f:R^D\to R^L$

 $f(x) = G(b^{(2)} + W^{(2)}(s(b^{(1)} + W^{(1)}x))),$

D is the size of input vector x*L* is the size of output vector f(x) Feed Forward Propagation



Major Difference between MLP and Perceptron

- Hidden units computes a non-linear computation of their inputs
- Activation function or Link function

$$z_j = f(u_{ij} \cdot x)$$

- One example link function
 - Sign function: Non-differential





Hyperbolic tangent function

- Popular link function
- Differential: its derivative is 1-tanh²(x)

$$\tanh x = \frac{\sinh x}{\cosh x} = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$
$$= \frac{e^{2x} - 1}{e^{2x} + 1} = \frac{1 - e^{-2x}}{1 + e^{-2x}}$$



Sigmoid functions

$$S(t) = \frac{1}{1+e^{-t}}$$





Simple Two-layer MLP

Algorithm 24 TwoLayerNetworkPredict(W, v, \hat{x})

- 1: for i = 1 to number of hidden units do
- $h_i \leftarrow \tanh(\boldsymbol{w}_i \cdot \hat{\boldsymbol{x}})$
- 3: end for
- 4: return $v \cdot h$

// compute activation of hidden unit \boldsymbol{i}

// compute output unit

$$\hat{y} = \sum_{i} v_i \tanh(\boldsymbol{w}_i \cdot \hat{\boldsymbol{x}})$$
$$= \boldsymbol{v} \cdot \tanh(\mathbf{W} \hat{\boldsymbol{x}})$$



Small Two-layer Perceptron to solve the XOR problem



Inputs x_i are 0/1; f(a) = tanh(a)



MLP Learning

- > To find {*u*, *v*}, given **X** = {(x_1, t_1), (x_2, t_2), ..., (x_N, t_N)}
- > x_i : feature vector
- t_i: class label vector or target vector
 - *if* $x_i \in \omega_j$, then $t_i = (0, ..., 1, ..., 0)$

General Designing Steps for MLP Learning

- Step 1: Building up classification model
- Step 2: Cost function, J(θ)
- > Step 3: Design an algorithm for finding θ to optimize $J(\theta)$



Step 1

> Parameter set: $\theta = \{u, v\}$

Step 2

Cost Function:

$$E = \frac{1}{2} \sum_{k=1}^{m} (t_k - o_k)^2$$

> Overall objective:

$$\min_{u,v} \sum_{k=1}^{m} \frac{1}{2} \left(t_k - \tau_k \left(\sum_j v_{jk} \frac{\tau_j (\boldsymbol{u}_j \cdot \boldsymbol{x})}{\boldsymbol{z}_j} \right) \right)^2$$





Step 3

> adjust $\theta = \{u, v\}$ to reduce errors

$$\mathbf{v}(h+1) = \mathbf{v}(h) + \Delta \mathbf{v} = \mathbf{v}(h) - \rho \frac{\partial E}{\partial \mathbf{v}}$$
$$\mathbf{u}(h+1) = \mathbf{u}(h) + \Delta \mathbf{u} = \mathbf{u}(h) - \rho \frac{\partial E}{\partial \mathbf{u}}$$

> How to do line 5?

입력: 훈련 집합 X = {(x₁, t₁), (x₂, t₂), …, (x_N, t_N)}, 학습률 ρ 출력: 가중치 u와 v 알고리즘:

1. u와 v를 초기화한다.

2. repeat {

5.
$$\frac{\partial E}{\partial \mathbf{v}}$$
 와 $\frac{\partial E}{\partial \mathbf{u}}$ 를 계산한다.

7.

8. } until (stop-condition);



Back-propagation Algorithm

How to learn the weights??

"Backpropagation Algorithm"

최종 결과물을 얻고	Feed Forward and Prediction	
그 결과물과 우리가 원하는 결과물 과의 차이점을 찾은 후	Cost Function	
그 차이가 무엇으로 인해 생기는 지	Differentiation (미분)	
역으로 내려가면서 추정하여	Back Propagation	
새로운 Parameter 값을 배움	Weight Update	



Back-propagation Algorithm

- From v_{jk} perspective, it is just
 a linear model
- $\succ \Delta v_{jk}$ calculation



$$\begin{split} \frac{\partial E}{\partial v_{jk}} &= \frac{\partial (0.5 \sum_{r=1}^{m} (t_r - o_r)^2)}{\partial v_{jk}} \\ &= \frac{\partial (0.5 (t_k - o_k)^2)}{\partial v_{jk}} \\ &= -(t_k - o_k) \frac{\partial o_k}{\partial v_{jk}} \\ &= -(t_k - o_k) \frac{\partial \tau (o_sum_k)}{\partial v_{jk}} \\ &= -(t_k - o_k) \tau' (o_sum_k) \frac{\partial o_sum_k}{\partial v_{jk}} \\ &= -(t_k - o_k) \tau' (o_sum_k) z_j \end{split}$$



Back-propagation Algorithm

- $\succ \Delta u_{ik}$ calculation
- Gradient descent + Chain rule





Understanding back-propagation on a simple example

Two layers MLP and No activation function in the output layer





$$\mathcal{L}(\mathbf{W}) = \frac{1}{2} \left(y - \sum_{i} v_{i} f(w_{i} \cdot x) \right)^{2}$$
$$\frac{\partial \mathcal{L}}{\partial w_{i}} = \frac{\partial \mathcal{L}}{\partial f_{i}} \frac{\partial f_{i}}{\partial w_{i}}$$
$$\frac{\partial \mathcal{L}}{\partial f_{i}} = -\left(y - \sum_{i} v_{i} f(w_{i} \cdot x) \right) v_{i} = -ev_{i}$$
$$\frac{\partial f_{i}}{\partial w_{i}} = f'(w_{i} \cdot x)x$$
$$\nabla w_{i} = -ev_{i} f'(w_{i} \cdot x)x$$



















Back-propagationAlgorithm

알고리즘 [4.5] 다충 퍼셉트론 (MLP) 학습을 위한 오류 역전파 알고리즘 (패턴 모드)				
입력: 훈련 집합 X = {(x1, t1), (x2, t2), …, (xN, tV)}, 학습률 ρ				
출력: 기중치 u와 v				
알고리즘:				
// 초기화				
1. u와 v를 초기화한다.				
2. x ₀ = z ₀ = 1; // 바이어스				
3. repeat {				
 for (X의 샘플 각각에 대해) { 				
 현재 샘플을 x = (x₁,x₂,,x_d)^T와 t = (t₁,t₂,,t_m)^T으로 표기한다. 				
// 전방 계산				
6. for $(j = 1 \text{ to } p) \{z_sum_j = \sum_{i=0}^{a} x_i u_{ij}; z_j = \tau(z_sum_j); \} // (4.12)$				
7. for $(k=1 \text{ to } m) \{o_sum_k = \sum_{j=0}^p z_j v_{jk}; o_k = \tau(o_sum_k); \} // (4.13)$				
// 오류 역전파				
8. for $(k = 1 \text{ to } m) \delta_k = (t_k - o_k)\tau'(o_sum_k);$ // (4.18)				
9. for $(\mathbb{R} \in v_{jk}, 0 \le j \le p, 1 \le k \le m \text{ off } \mathbb{R}^{k})$ $\Delta v_{jk} = \rho \delta_k z_j; // (4.19)$				
10. for $(j=1 \text{ to } p) \eta_j = \tau'(z_sum_j) \sum_{k=1}^m \delta_k v_{jk}$; // (4.20)				
11. for $(\underline{r} \subseteq u_y, 0 \le i \le d, 1 \le j \le p \text{ of then} \Delta u_y = \rho \eta_j x_i;$ // (4.21)				
// 가중치 갱신				
12. for $(\square \square v_{jk}, 0 \le j \le p, 1 \le k \le m \text{ of then } v_{jk} = v_{jk} + \Delta v_{jk}; // (4.17)$				
13. for $(\square \sqsubseteq u_y, 0 \le i \le d, 1 \le j \le p \text{ of they} u_y = u_y + \Delta u_y; // (4.17)$				
14. }				
15. } until (stop-condition);				
16. u와 v를 저장한다.				



Simple Example in MLP Learning

$$\mathbf{x} = (0.7, 0.2)^{\mathrm{T}}, \mathbf{t} = (-1, 1)^{\mathrm{T}}$$





Forward Computation

> Activation function:
$$\tau_2(x) = \frac{2}{1 + e^{-\alpha x}} - 1$$
, $\alpha = 1$, $\rho = 0.2$
> Line 6:
 $z_sum_1 = 1*0.3 + 0.7*0.4 + 0.2*0.2 = 0.62000$
 $z_sum_2 = 1*(-0.1) + 0.7*(-0.5) + 0.2*0.1 = -0.43000$
 $z_1 = \tau_2(0.62000) = 2/(1 + e^{-0.62000}) - 1 = 0.30044$
 $z_2 = \tau_2(-0.43000) = 2/(1 + e^{0.43000}) - 1 = -0.21175$

Line 7:

$$o_sum_1 = 1*0.1+0.30044*(-0.2)+(-0.21175)*0.4 = -0.04479$$

$$o_sum_2 = 1*0.2+0.30044*0.3+(-0.21175)*(-0.1) = 0.31131$$

$$o_1 = \tau_2(-0.04479) = -0.02239$$

$$o_2 = \tau_2(0.31131) = 0.15441$$

> $x = (0.7, 0.2)^T$, $o = (-0.02239, 0.15441)^T$, $t = (-1, 1)^T$

Error:

$$E = 0.5^* ((-1.0 - (-0.02239))^2 + (1.0 - 0.15441)^2) = 0.83537$$



Back-propagation

➤ Line 8:

$$\begin{split} \delta_1 &= (-1.0 + 0.02239)\tau_2'(-0.04479) = -0.97761^* 0.5^* (1 + \tau_2(-0.04479))(1 - \tau_2(-0.04479)) \\ &= -0.48856 \end{split}$$

$$\begin{split} \delta_2 &= (1.0 - 0.15441)\tau_2'(0.31131) = 0.84559*0.5*(1 + \tau_2(0.31131))(1 - \tau_2(0.31131)) \\ &= 0.41271 \end{split}$$

Line 9:

 $\Delta v_{01} = 0.2 * (-0.48856) * 1.0 = -0.09771$ $\Delta v_{02} = 0.2 * 0.41271 * 1.0 = 0.08254$ $\Delta v_{11} = 0.2 * (-0.48856) * 0.30044 = -0.02936$ $\Delta v_{12} = 0.2 * 0.41271 * 0.30044 = 0.02480$ $\Delta v_{21} = 0.2 * (-0.48856) * (-0.21175) = 0.02069$ $\Delta v_{22} = 0.2 * 0.41271 * (-0.21175) = -0.01748$

➢ Line 10:

 $\begin{aligned} \eta_1 &= \tau_2'(0.62000)^*((-0.48856)^*(-0.2) + 0.41271^*0.3) = 0.10076\\ \eta_2 &= \tau_2'(-0.43000)^*((-0.48856)^*(0.4) + 0.41271^*(-0.1)) = -0.11304 \end{aligned}$



Back-propagation

Line 11:

 $\Delta u_{01} = 0.2 * 0.10076 * 1.0 = 0.02015$ $\Delta u_{02} = 0.2 * (-0.11304) * 1.0 = -0.02261$ $\Delta u_{11} = 0.2 * 0.10076 * 0.7 = 0.01411$ $\Delta u_{12} = 0.2 * (-0.11304) * 0.7 = -0.01583$ $\Delta u_{21} = 0.2 * 0.10076 * 0.2 = 0.00403$ $\Delta u_{22} = 0.2 * (-0.11304) * 0.2 = -0.00452$

Line 12:	$v_{01} = 0.1 - 0.09771 = 0.00229$	Line 13:	$u_{01} = 0.3 + 0.02015 = 0.32015$
	$v_{02} = 0.2 + 0.08254 = 0.28254$		$u_{02} = -0.1 - 0.02261 = -0.12261$
	$v_{11} = -0.2 - 0.02936 = -0.22936$		$u_{11} = 0.4 + 0.01411 = 0.41411$
	$v_{12} = 0.3 + 0.02480 = 0.32480$		$u_{12} = -0.5 - 0.01583 = -0.51583$
	$v_{21} = 0.4 + 0.02069 = 0.42069$		$u_{21} = 0.2 \pm 0.00403 = 0.20403$
	$v_{22} = -0.1 - 0.01748 = -0.11748$		$u_{22} = 0.1 - 0.00452 = 0.09548$



Learning Effect of One Iteration

Line 6 & 7:

 $\begin{aligned} z_sum_1 &= 1.0*0.32015 + 0.7*0.41411 + 0.2*0.20403 = 0.65083 \\ z_sum_2 &= 1.0*(-0.12261) + 0.7*(-0.51583) + 0.2*0.09548 = -0.46460 \\ z_1 &= 0.31440 \\ z_2 &= -0.22821 \\ o_sum_1 &= 1.0*0.00229 + 0.31440*(-0.22936) + (-0.22821)*0.42069 = -0.16582 \\ o_sum_2 &= 1.0*0.28254 + 0.31440*(0.32480) + (-0.22821)*(-0.11748) = 0.41147 \\ o_1 &= -0.08272 \\ o_2 &= 0.20288 \end{aligned}$

> $o = (-0.08272, 0.20288)^T, t = (-1,1)^T$

> Error: E=0.73840 (vs. 0.83537)



More Considerations

Typical complaints

- # of layers
- # of hidden units per layer
- The gradient descent learning rate
- The initialization



> the stopping iteration or weight regularization

Random Initialization

- Small random weights (say, uniform between -0.1 and 0.1)
- By training a collection of networks, each with a different random initialization, we can often obtain better solutions



More Considerations

Initialization Tip

Initial Value

초기값 Settings

- Random 하게 주되 특정 구역안에서 Random 하게 주는것이 좋다.

```
tanh 를 Activation 으로 사용하는 경우
```

Interval =
$$\left[-\sqrt{\frac{6}{fan_{in}+fan_{out}}}, \sqrt{\frac{6}{fan_{in}+fan_{out}}}\right]$$

 fan_{in} = the number of units in the *(i-1)*th layer. fan_{out} = the number of units in the *i*th layer

sigmoid 를 Activation 으로 사용하는 경우

Interval =
$$\left[-4\sqrt{\frac{6}{fan_{in}+fan_{out}}}, 4\sqrt{\frac{6}{fan_{in}+fan_{out}}}\right]$$



More Considerations

When is the proper number of iteration for early stopping?





Python Code and Practice

- You should install Python 2.7 and Numpy
- Download from: <u>http://nlpmlir.blogspot.kr/2016/02/multilayer-perceptron.html</u>
- Homework



References

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- **Sangkeun Jung.** "Introduction to Deep Learning." *Natural Language Processing Tutorial*, 2015.
- <u>http://ciml.info/</u>



Thank you for your attention!

http://web.donga.ac.kr/yjko/

고 영 중

